Kunyi Yu

951-224-7045 | Riverside, CA | kyu135@ucr.edu | linkedin.com/in/kunyi-yu | rock3yu.github.io |

EDUCATION

University of California, Riverside (UCR)

Dec. 2025

M.S. in Computer Science, GPA 3.66

Riverside, CA

• Courses: Algorithms, HPC, ML, AI, Compiler, Spatial Computing

• Honors: Third Prize: UCR Programming Challenge 2024, ranked 7/89

Southern University of Science and Technology (SUSTech)

Jul. 2024

B.E. in Computer Science

Shenzhen, China

• Courses: Discrete Math; Probability and Statistics; Algorithms I, II; AI; DL; Computer Organization; Operating Systems; Distributed and Cloud; Computer Networks; Software Engineering; Object-oriented; Database Systems

• Honors: Third Prize: The Fourth Computer Programming Competition of SUSTech 2021

TECHNICAL SKILLS

Languages: Java, Python, C++, PostgreSQL, MySQL, R, LaTeX Web Related: Vue.js, React.js, Spring Boot, JavaScript/HTML/CSS

Developer Tools: Git, Docker, Kubernetes, Linux(Arch), MacOS, VS Code, JetBrains, TensorBoard **Libraries:** NumPy, Pandas, PyTorch, Matplotlib, Apache Spark, Open MPI, Hadoop

EXPERIENCE

Undergraduate Researcher, in Multi-agent Reinforcement Learning

Sep. 2022 – Jun. 2024

Game AI Lab, SUSTech, Supervisors: Prof. Xin Yao, Prof. Jialin Liu

Shenzhen, China

- Developed a stochastic game model to simulate real-world scenarios of police cars chasing criminal cars
- Built a simulation environment, enabling police car agents to interact and adapt strategies in real time
- Controlled criminal car behavior using an optimized A* search algorithm, and trained police cars using MARL algorithms such as Multi-Agent DDPG, IQL, VDN, and QMIX in PyTorch
- Achieving a 80%+ success rate in multiple urban simulation environments

Intern, Front-end Development

Sep. 2023 - Mar. 2024

Shenzhen Mushroom Wealth Technology Co., Ltd

Shenzhen, China

- Participated in the development of iService of the company's SCRM system, responsible for the development of the information center module based on the Vue.js framework
- Conducted functional testing, componentization, code review, and bug fixing

Intern, Deep Learning Group

Jan. 2021 – Feb. 2021

 $Beijing\ CEL in kout\ Information\ Technology\ Co.,\ Ltd.$

Beijing, China

- Assisted in high-precision manufacturing research by applying YOLOv5 for metal defect detection
- Applied YOLOv5 for satellite ship identification as part of the company's product map component

Projects

CoinTrack, a Expense Sharing Web | Spring Boot, PostgreSQL, React.js, Docker/K8s

Dec. 2024 – Present

• An ongoing project for tracking and sharing expenses among friends aims to solve a real-life problem.

Visiting SUSTech | Java, Spring Boot, PostgreSQL, WXML, WXSS, JavaScript

Mar. 2023 – Jun. 2023

- Developed a WeChat in-app application for off-campus personnel to submit campus-access appointment
- Built the application's back-end with Spring Boot, created the micro front-end using WXML, WXSS, and JS
- Depolyed 6 months, serves for 10k+ users within and outside the campus

Online Course Platform | Java, Spring Boot, PostgreSQL, Vue.js

Sep. 2022 – Dec. 2022

- Implemented features for user management, online streaming, uploads, online quiz, assignments, and payments
- Conducted front-end web development using Vue.js, constructed a database with PostgreSQL, and developed the web backend with Java Spring Boot